Lecture 1 History of computing

PSCB57 Intro to Scientific Computing

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ARCHIMEDES and the first computer

In 3rd century BC, the most famous scientist of antiquity **Archimedes** (**Ă'ρχĭμήδης**, **287-212 BC**) worked in the Greek colonial city of Syracuse, in eastern Sicily (Italy).

He was a famous mathematician and a physicist, also applied physicist (engineer) tasked by kings Hiero and Hieronymus to defend Syracuse with his mechanical contraptions during the Roman siege of Syracuse. This ended with Archimedes being killed, while he was drawing circles in the sand, according to a believable legend. Soldier of general Marcellus did not follow orders to capture him alive.





ANTIKYTHERA MECHANISM = ancient analog/digital computer



Cicero's "De Re Publica" (1st century BC) mentions two machines built by the famous ancient Greek scientist **Archimedes**. They were brought to Rome by general Marcus Claudius Marcellus, after the death of Archimedes in Syracuse in 212 BC.

The mechanisms were *correctly* showing future celestial events including solar and lunar eclipses, as well as uneven motion of planets on the sky.

Marcellus had great respect for Archimedes and one of these machines was the only item he kept from the siege.

He may have built a memorial/grave for Archimedes, which Cicero has discovered in Sicily and described 150 yrs after scientist's death [*Cicero, Tusculanae Disputationes V, XXVII-64,65*].

The picture on the tomb showed a sphere inscribed in a cylinder. Archimedes was justifiably proud of proving that the area of the sphere is the same as the area of the circumscribing cylinder (side area without flat top and bottom).

FIRST (SPECIALIZED ANALOG) COMPUTER from Archimedes' workshop



ANTIKYTHERA MECHANISM

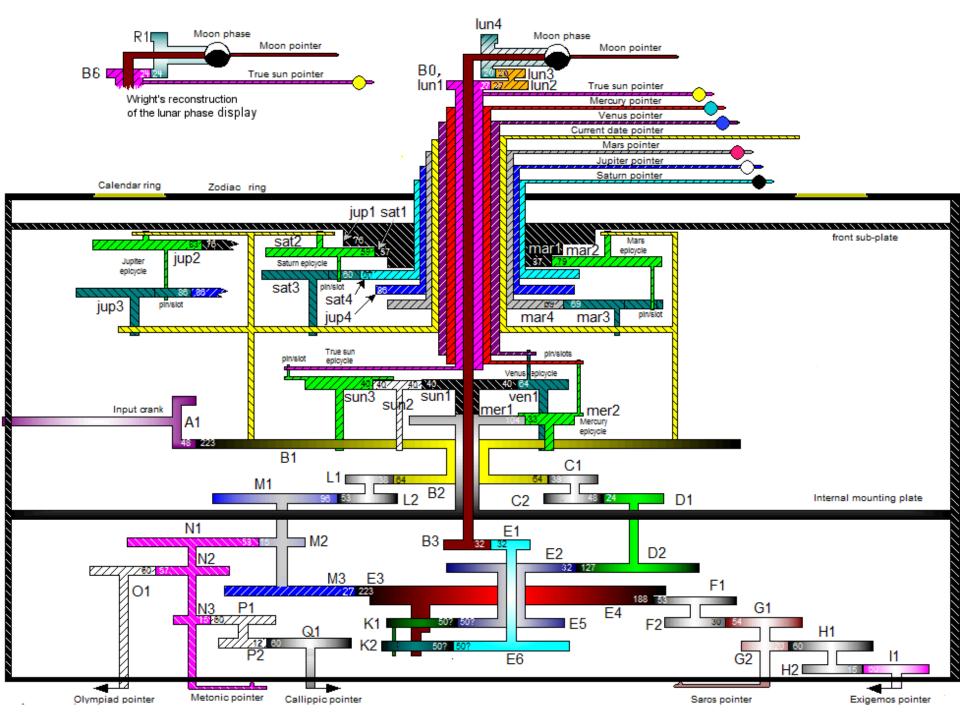
wiki page <u>https://en.wikipedia.org/wiki/Antikythera_mechanism</u>

and a video on youtube (below) detail the finding of a mysterious mechanism in an ancient ship wreck on Greek island of Antikythera, as well as the international investigation that found by 3D X-ray scans technique how it functioned.

https://www.youtube.com/watch?v=jSQNEPbQOil (see around 17:20, 20:00, 40:00 min.)

The **Antikythera mechanism** – short video of reconstructed device <u>https://youtu.be/ZrfMFhrgOFc?t=163</u>

The mechanism is partly digital (whole numbers of teeth on wheels reproduce rational numbers exactly). Eccentric mounting of some parts reproduces in an analog form (analog value can be arbitrary real number, as opposed to integer aor integer ratio) the non-uniform motion of the Moon). This distinction has to do with precision of calculations but is not essential.



ARCHIMEDES PALIMSEST – another interesting story!

palimpsest = parchment (calves skin) which has been rubbed/erased to make space for a new text (e.g., Middle Age prayer book)



Archimedes created the first laws of mechanics, such as the law of the lever, which also governs pulleys, buoyancy etc In mathematics, until recently he was celebrated for his calculation of the area of circle, area under the parabola, area and volume of the sphere and the ratio of volumes of a cylinder and an inscribed sphere.

In a most interesting recent investigation, we found out from a previously lost book (Codex C or Archimedes' Palimpsest) that he understood and used infinity and infinitesimals, rediscovered after 1000+ years. Essentially, Archimedes was using integral calculus to derive areas and volumes.

ARCHIMEDES' PALIMSEST



- before 213 BCE: Archimedes writes the treatise
- in 10th century CE, monks copy his original treatise
- in 1229 someone erases and recycles it as valuable parchment
- Palimpsest gets deposited in Metochion, Greek library in Constantinople (now Ankara, Turkey) for many centuries
- in 1880s, a catalog mentions a math text in Constantinople
- in 1906, Danish historian Johan L. Heiberg examines the 174-page book after suspecting correctly it's a treasure. The book is in decent shape.
- in 1920s, the book disappears from Ankara, and re-surfaces as private possession in Paris

ARCHIMEDES' PALIMSEST



- the book disappears again, gets "augmented"
- by falsified drawings to increase its value (during WWII)
- stored inappropriately, it decays from the relatively good state it was in 1906, due to mold etc.
- Palimpsest is sold at Sotheby's auction in London in 1998 for \$2 million to an anonymous buyer, who lets Walters Art Gallery staff (Baltimore, Md) and international experts restore and decipher *The Method of Mechanical Theorems* and other treatises, previously assumed lost.

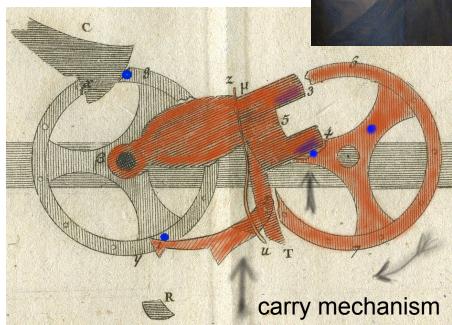
Willhelm Schickard - astronomer

in 1623 – writes to J. Kepler about his
4-op. calculator using 6 digits.
It is thought that larger number of wheels
was prevented by mechanical friction problem.
Motivation: astronomical table calculation.



Blaise Pascal (1623-1662) - physics, math prodigy. Started designing adders/subtractors (calculators doing + and - operations) at age 19 Motivation: to mechanize tax collector's job.





Gottfried Willhelm Leibnitz (1646-1716)

invented calculus independently of Newton & published it first. For example, *dy/dt* is Leibnitz' not Newton's notation! One of his results:

 $\pi = 4 (1 - 1/3 + 1/5 - 1/7 + ...)$

Leibnitz developed the properties and use of the binary numbers (base-2 repres.). He proposed a mechanical implementation with a closed hole = 0 and an open hole = 1, & tracks for balls.

In 1675 Leibnitz built a digital mechanical calculator called "stepped reckoner", the first 4-op. calculator (+ - * /)

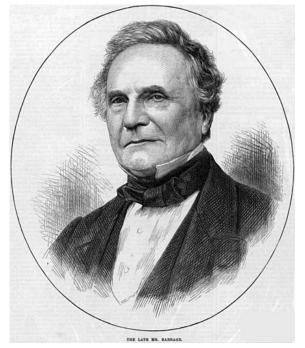
> Norbert Wiener, 20th cent. mathematician and physicist said that Leibnitz should be considered 'a saint of cybernetics'.





Charles Babbage (1791-1871)

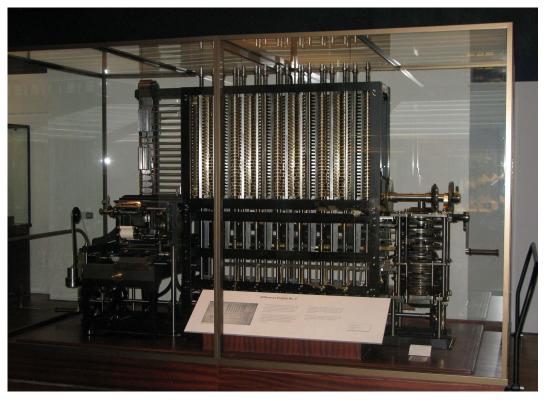
- 1810 University of Cambridge.
- Befriends astronomer John Herschel,
- participates in societies such as Analytical Soc., Ghost Club, Extractors Club.



- had trouble getting academic job, but inherited his father's money so he was ok.
- co-founded the Royal Astronomical Society
- 1812 with Herschel recalculates The Nautical Almanac tables, finds errors.
- becomes Lucasian Prof. of Mathematics at Cambridge, but not good at teaching
- did operational research (division of labor etc.), cryptography, mechanical patents
- inspired by French gov. project where mathematicians coordinated the effort of 80 human computers trained for specific sub-tasks
- becomes convinced that a machine computation would be better than human
- Motivation: calculating mathematical and astronomical tables
- in 1823 obtained a grant to do mechanical calculation of tables, i.e. for the mechanical *computer* [until then and often for another 100 years, computer meant a person doing calculation]

Charles Babbage (cont.)

- called the project "Differential Engine"
- method: finite differences to produce tables of polynomials of order up to 6 or 7
- difficult mechanical design done by very skilled helper, eng. Joseph Clement
- 1824 medal of this Society for invention of "an engine to calculate mathematical and astronomical tables",
- https://www.youtube.com/watch?v=be1EM3gQkAY (2012 video on reconstruction)
- till 1831 when they fell out with Clement over finances, project partially successful, but unfinished.



8000 parts, 5 tons, hand-cranked

Difference Engine no.2 (2008 reconstruction from unrealized plans)

Charles Babbage (cont.)

- proposed a more ambitious project: machine-driven Universal Calculator
- 1846 gives up the idea of finishing difference engine no. 1 and produces drawings for Difference Engine no. 2, never built in his time that machine could print the computed table and make a plaster impression for publication of typed results
- 1847-1849 obtains gov. funds for Analytical Engine, a general purpose calculator driven by steam engine, that would be programmable, using punched cards
- never builds a working prototype,
- project criticized by Astronomer Royal G. Airy, funds withdrawn



Swedish engineer **Georg Scheutz** (1785-1873) built his own difference engine with his son **Edvard** in 1843, following Babbage's ideas.

- began selling them after initially predicting practically no market for computers. (e.g., one machine in 1857 bought by Dudley Obs., Albany, NY)
- unfortunately the father and son died bankrupt

Ada Lovelace (1815-1852) was introduced to computing by Babbage, in 1843 published translation of a book with own notes on **algorithms** for Analytical Engine. Based on that some consider her the 1st programmer, which is a bit unfounded, but certainly she has first written on applications of computers outside mathematics.

Many groups and individuals undertook the planning and construction of specialized and general, mechanical, electromechanical and electronic, programmable computers in 1930s and 1940s.

The necessity to automate computation of possible combinations of keys in secret cryptographic codes while spying on the potential enemy came up in the years preceding WWII.

https://en.wikipedia.org/wiki/Bomba_(cryptography)

- Special-purpose electromechanical computer called Bomba
- by Polish Cipher Bureau mathematician Marian Rejewski, H. Zygalski and J. Różycki, in 1938
- for the purpose of breaking the changing codes on ENIGMA coding machines of the German military. This work started in 1932.
- The decription of ENIGMA became crucial during the world war II
- 5 weeks before the then inevitable war, Polish military presented French and British counterintelligence with copies of Enigma machines and methods to dicipher the messages. The intense hunt for the cryptologists by secret state police of Adolf Hitler called Gestapo ensued once Germans overran Poland, and later also France to which the group escaped via Rumania, but it was not too successful namely, Rejewski & Zygalski survived.
- Decryption of more complicated ENIGMA coding continued at Bletchley Park group led by Alan Turing, using more powerful electromechanical computer ("Bombe") built there.

The first successful attempts to build a computer were sometimes classified because of war effort and national security, therefore it is difficult to clearly say "who was first". However, the two early projects below are today considered most important.

- **Konrad Zuse** (1910-1995) single-handedly built Z3 electromechanical programmable computer in 1941
- Z3 contained 2600 relays operated on 22-bit words
- clock frequency 4-5 Hz. Code stored on punched film
- no conditional branching (no "if")
- applied to build fully-electronic version, turned down to war
- prof. of Iowa State U. John V. Atanasoff and
- gradstudent C. Berry
- built in 1942 'ABC' for solving systems of linear equations.
- It was non-programmable, but
- fully electronic (~300 vacuum tubes)
- weight 320 kg
- used binary arithmetic, 50-bit fixed-point numbers
- had drum memory based on attached capacitors
- speed of computations ~30 FLOPS (floating point operations per second)



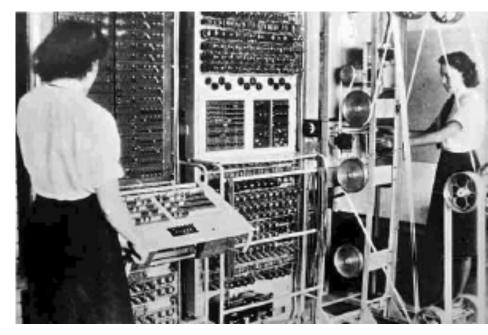


First programmable electronic computer for decryption of messages of Lorenz SZ-40 machine called **Colossus** was built by a team of British engineers working with GC&CS (Government Code and Cypher School, Bletchley Park near London) at Post Office Research Station. Delivered in January 1944, it decoded first message of Lorentz SZ-40 on 5 Feb 1944. Colossus had 1800 vacuum tubes. The information about Colossus was classified & became public first in 1970s. It was designed by **Tommy Flowers**.

https://www.cryptomuseum.com/crypto/colossus/index.htm

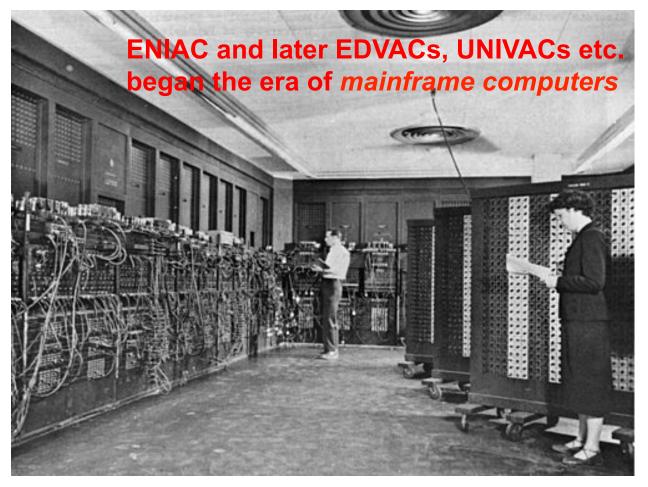
The special importance of Lorentz was that it was only used by telex (teleprinter) messages from High Commando of Hitler's army, so for strategic information.





Colossus had an advanced reader/corellator of paper tapes, read at 5000 characters per second. Its arithmetic sped was ~100 times larger(!). Before the information spread about ABComputer, Z3, 'Bombe' by Alan Turing and Colossus of the British intelligence, it was often mistakenly stated that the first electronic computer was the American **ENIAC = Electronic Numerical Integrator and Computer**, built in Dec. 1946. It was used by US Army for ballistic calculations, solving differential equations of projectiles moving in air, and in secrecy to evaluate designs of thermonuclear bombs.

Chief designers: John Mauchley, J. Presper Eckert, of Moore School of EE,



Univ. of Pennsylvania.

ENIAC was modular, had bus architecture, data buffers, and programs with conditional branching.

20k vacuum tubes 7k crystal diodes 10k capacitors 1.5k relays weight 30 t, < 300 FLOPS it operated on decimal numbers (not binary) & consumed 150 kW power The first commercially successful mainframe (or supercomputer as we would say today) was **UNIVAC (I)**, produced by Eckert-Maulchey Computer Corporation around 1950 (later Remington Rand Co.).

- it was used by U.S. Census Bureau in 1951
- for CBC TV station it predicted the surprising landslide win by pres. Eisenhauer in 1952 election based on a sample of 1% voters; CBS pretended at first that Univac broke down, because the prediction sounded impossible.
- had less accuracy in numeric representation than liked by scientists
- was directed toward wealthy business companies
- migration to magnetic tape from cards was tough at first
- IBM (Internationa Business machines Co.) at that time produced mostly the punched-card calculators and office equipment, not computers; that of course was to change later.

UNIVAC operator's console:



1950s to 1960s

At the end of 1950s and beginning of 1960s many advances gradually appeared:

- magnetic tape as mass storage of von Neumann architecture:
- separate operating and mass storage, processor, data and programm in the same memory
- magnetic drums playing the role of harddisks, developed later by IBM
- binary digits won with decimal digits
- from among different data formats, 8-bit bytes started to emerge as winners
- they simply were handy for character (text) processing
- instead of setting up the computer by hand or from punched paper media, the programming was done from magnetic media, and the code was no longer the low-level machine code (fairly elementary operation commands understood by the processor.
- instead, *compilers* of *high-level programming languages* appeared
- compiler = program that checks and translated your program into the set of low-level instructions for processor (still readable by humans, but program in such assembly language was ~20 times longer than the high-level code in language similar to English+math symbols). Finally the so-called linker (part of compiler in modern times) was translating the asembly language to binary executable containing 0001110011010100100010101011... which looks like a mess on a screen.

1950s to 1960s

- hardware and software, previously inextricably bound, now became independent:
- the first widely use computer language which was hardware platformindependent was FORTRAN (1957) = Formula Translator. This language was loved by academia and the first computer science departments (computer science just trying to emerge and define itself in opposition to EE). Fortran resembled *meta-code* and English language. It produced executable programs running as fast as hand-coded *assembly code*.
- then COBOL was mandated by the U.S. government on all machines it was purchasing. (COBOL = Common Business Oriented Language.) This forced compatibility/uniformity across different machines. It was also supposed to encourage long variable names for better clarity of programs (to maybe replace comments) but it failed at that, which was realized when the software engineers looked at ancient codes anticipating the so-called Year 2000 Problem.
- COBOL is now pretty much extinct, while Fortran (Fortran 90, 95, 2003, 2018 versions) thrives in academia, though is almost unknowm in business. Business and CS departments today teach Java or Python languages. But guess in what language the crucial modules *Matplotlib* and *Numpy* of Python are written? Fortran.

Mid-1960s and 1970s

IBM grew. It transferred from decks of punched cards (very popular among businesses

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and perforated tape storing programs

to magnetic media: tape, drums, disks



